

Bellman

EN BRUGERVEJLEDNING
Fyrtårn Flash
BE1441

Introduction

The Visit system consists of a number of radio transmitters and receivers. The transmitters detect different events in the surrounding area and transmit a radio signal to the receivers. The receivers pick up this signal and provide indications using light, sound and/or vibration.

The transmitter determines what type of light, sound or vibration should be displayed so that the reason for the indication is evident. Read through the entire user manual first and then start to install the system.

Getting started

Unpacking, installing and testing the unit

1. Connect the power supply unit to the socket (7). Press the Test Button (9). The Visit Flash Receiver will then start flashing and if a BE1270 Bellman Bed-shaker (accessory) is connected, it will vibrate.
2. A Visit transmitter is required to test the radio reception. Press the Test Button on the Visit Transmitter. The Visit Flash Receiver will then start flashing, emitting a light signal, and if a BE1270 Bellman Bed-shaker (accessory) is connected, it will vibrate.
3. It can be connected to an analogue telephone socket via the telephone input (8) with the BE9105 Telephone cable (accessory) and an adapter plug (accessory). When someone rings the phone number, the Visit Flash Receiver will start flashing, the yellow LED (5) will light up and, if a BE 1270 Bellman Bed-shaker (accessory) is connected, it will vibrate.
4. Place the Visit Flash Receiver upright on a level surface or mount it on the wall using the BE9075 Bellman Wallmount Bracket (accessory). The receiver should be placed where it can best be seen.

Function

General

The BE1441 Flash Receiver is a receiver within the Visit system for indoor use, which attracts the attention of the user with a flashing light, light signal, and also by vibration if a BE1270 Bellman Bed-shaker (accessory) is connected.

It is activated via radio signals from one of the Visit System transmitters or via direct connection to an analogue telephone socket.

The flash head can be rotated to point in the direction required. The flash head can, for example, be pointed towards a wall to prevent dazzle.

A short press on the Test Button (9) activates BE1441 so that it repeats its last indication.

Radio key

On delivery all Visit units are tuned to the same Radio Key. If you have a neighbour with a similar system, you can change to different Radio Keys so that you do not affect each other's systems.

The Radio Key on this receiver can be changed by holding down the Test Button (9) for about five seconds until the LEDs (4) and (5) blink alternately. Then press the transmitter's test button so that the receiver's LEDs (3-6) blink to confirm that the Radio Key has been changed. All units in a Visit System must have the same Radio Key in order to operate as a group. Refer to the user manual for the relevant unit.



Please note:

All Bellman Visit products within the same system must be tuned to the same Radio Key in order to operate as a group.

Indicators and Signals

It is generally the transmitters in the Visit System that determine how the receivers will indicate an alarm. See the description in the relevant transmitter user manual for further information.

The Flash Receiver has a function which allows you to easily check which alarm was the last one detected. Give a short press on the Test Button (9) and the last alarm will be repeated.

System indicators

The LEDs (3 - 6) that indicate which transmitter has activated the Visit Flash Receiver normally have the following meanings.

- Orange LED (3) indicates a baby cry transmitter.
- Green LED (4) indicates a door transmitter.
- Yellow LED (5) indicates a telephone transmitter.
- Red LED (6) indicates a fire alarm.

If the green (4) and yellow (5) LEDs blink alternately, this indicates that the Flash Receiver is in radio key selection mode. The Flash Receiver will then wait for a radio signal from a transmitter in the Visit System which will adjust the receiver to the same radio key as the transmitter is tuned to.

Flash light

When the Flash Receiver is activated, the flash light flashes (2) with a sharp white light. The flash head can be rotated to point in the direction required. The flash head can, for example, be pointed towards a wall to prevent dazzle.

Vibration

The Visit Flash Receiver can power a BE1270 Bellman Bed-shaker (accessory) connected to the socket (10). The bed shaker is placed under the pillow to wake the user up when the Visit Flash Receiver is activated.

Refer to the user manual for the relevant Visit transmitter for more information about vibration patterns.

Power supply

When the LED (13) lights up, the Visit Flash Receiver is correctly connected to the power supply.

Troubleshooting in brief

PROBLEM	SOLUTION
Nothing happens.	<ul style="list-style-type: none">• Check that the power supply unit is connected correctly. The LED (13) should light up green.• Check that there is current in the wall socket.
The receiver is not activated.	<ul style="list-style-type: none">• Check the battery in the transmitters.• Check that the receiver is not placed too far away from the transmitters by moving it closer to the transmitters.• Check that the receiver is set to the correct radio key. For further information see Function/Radio key.
The receiver signals when no transmitter is activated.	<ul style="list-style-type: none">• Change the Radio Key on all units in the system. For further information see Function/Radio key

Technical illustration

- 1. Rotatable reflector
- 2. Flash
- 3. Orange LED
- 4. Green LED
- 5. Yellow LED
- 6. Red LED
- 7. Connector for power supply unit
- 8. Telephone input for analogue telephone
- 9. Test button
- 10. Vibrator output
- 11. Power indicator
- 12. Table support
- 13. Mobile phone sensor input

